## Innovative Entrepreneurship Theory and Practice

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DIN111 (888111) 3(3-0-6)

today's lesson

Explain Persona(s)

activity part 1

complete an Empathy Map

activity part 2

complete a Persona(s)

## today's activity

## part 1

- 1. discuss your interviews from last week
- 2. complete an Empathy Map

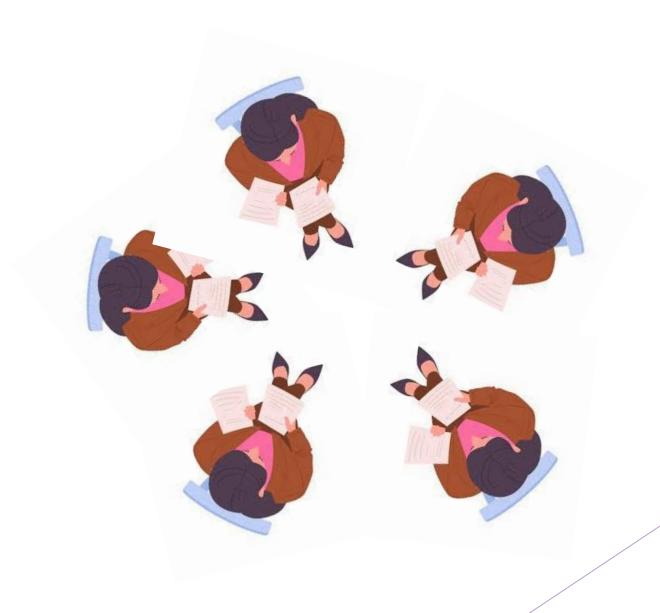
include all your insights!

part 2

1. complete one or more Persona(s)

once you have completed these tasks, you are welcome to work on your project

## sit in groups of 5 students



## Lesson 8: Personas

Innovative Entrepreneurship theory and practice (888111)

## Business from your eyes

The product- What will you sell to your customers?

**Target market** - Which segment of the market are you aiming to serve?

**Production and delivery capability** - How will you provide your offer to your targeted customers?

A solid business definition has three elements:

1. The offer (WHAT) - What will you sell to your customers?

This should address not only the tangible product or intangible service but **its benefits** 

2. Target market - Which segment of the market are you aiming to serve?

Identify potential

This definition must be precise enough so that you can identify a viable market for the business and focus your marketing efforts.

- 3. Production and delivery capability
- How will you provide your offer to you targeted customers?

How to perform the key activities required to produce the product or service, deliver it to your customers, and ensure they are satisfied.

#### 3. Production and delivery capability

- buying, developing, or manufacturing the product;
- identifying its potential customers and selling the product to them;
- delivering the product or service; and
- receiving payment.

## Business from your customer's eyes

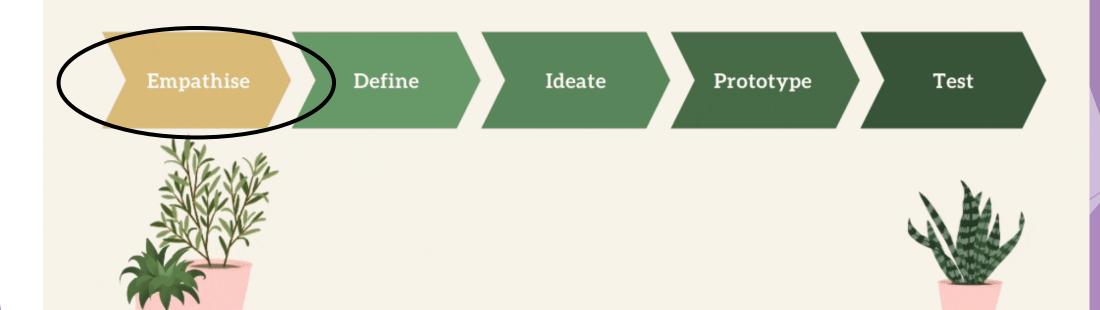


#### PRODUCT DESIGN IS

The process of **identifying** an opportunity, **defining** the problem, **developing** a solution for that problem and **validating** the solution with real users.

- Nick Babich (Smashing Magazine)

## The Design Process





#### PRODUCT MARKET FIT

In order to build useful products, we need to understand whether there is a **need** for our product.

### User Research

User interviews: uncover insights from direct conversation with users

Online surveys: Surveys and questionnaires enable you to obtain a large volume of quantitative data in a short amount of time.

Market research: Understanding how your competitors approach problems

### **Contextual inquiry**

- observe people go about their day-to-day tasks in their natural environment.
- allows you to truly empathize put yourself in their shoes

### personas

## Clark Andrews

AGE 26

OCCUPATION Software Developer

STATUS Single

LOCATION San Jose, CA

TIER Experiment Hacker

ARCHETYPE The Computer Nerd

Friendly

Clever

Go-Getter



#### Motivations

Fear			
Achievement			
Growth			
Power			
Social			

#### Goals

- · To cut down on unhealthy eating and drinking habits
- · To measure multiple aspects of life more scientifically
- · To set goals and see and make positive impacts on his life

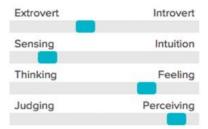
#### Frustrations

- · Unfamiliar with wearable technology
- Saturated tracking market
- · Manual tracking is too time consuming

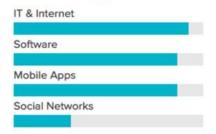
#### Bio

Aaron is a systems software developer, a "data junkie" and for the past couple years, has been very interested in tracking aspects of his health and performance. Aaron wants to track his mood, happiness, sleep quality and how his eating and exercise habits affects his well being. Although he only drinks occasionally with friends on the weekend, he would like to cut down on alcohol intake.

#### Personality



#### Technology



#### Brands









## **Affinity mapping**

#### Unhealthy habits

Working longer hours than usual

Back pain from improper desk setup

Becoming more sedentary and exercising less

#### **Isolation**

Mental health issues can arise e.g. depression

Loneliness for people living by themselves

#### **Distractions**

Pet and children distractions

Poor internet connection

## Design the Solution

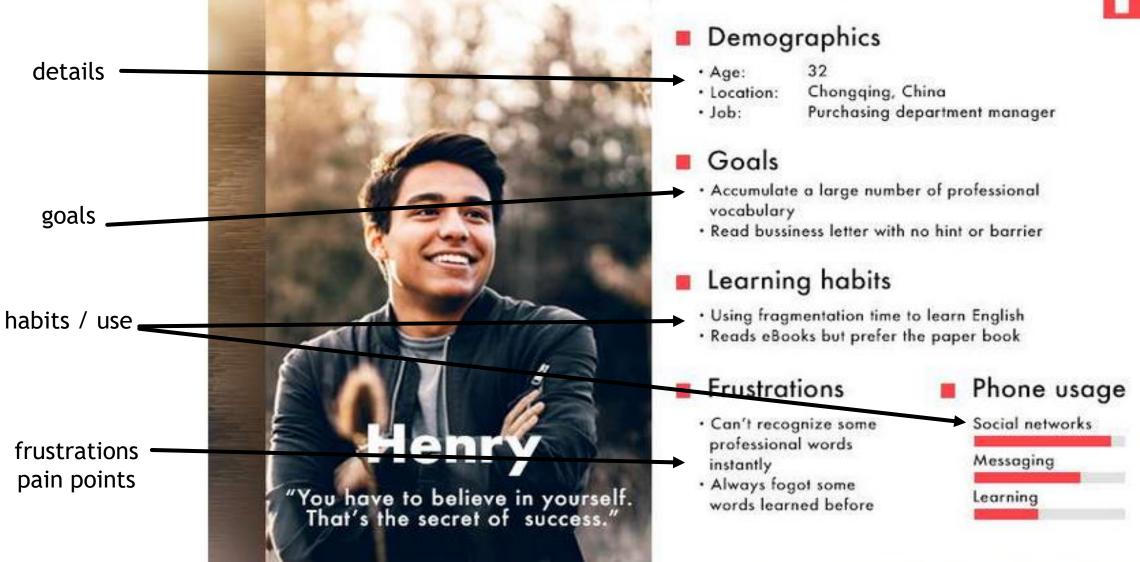
## Example

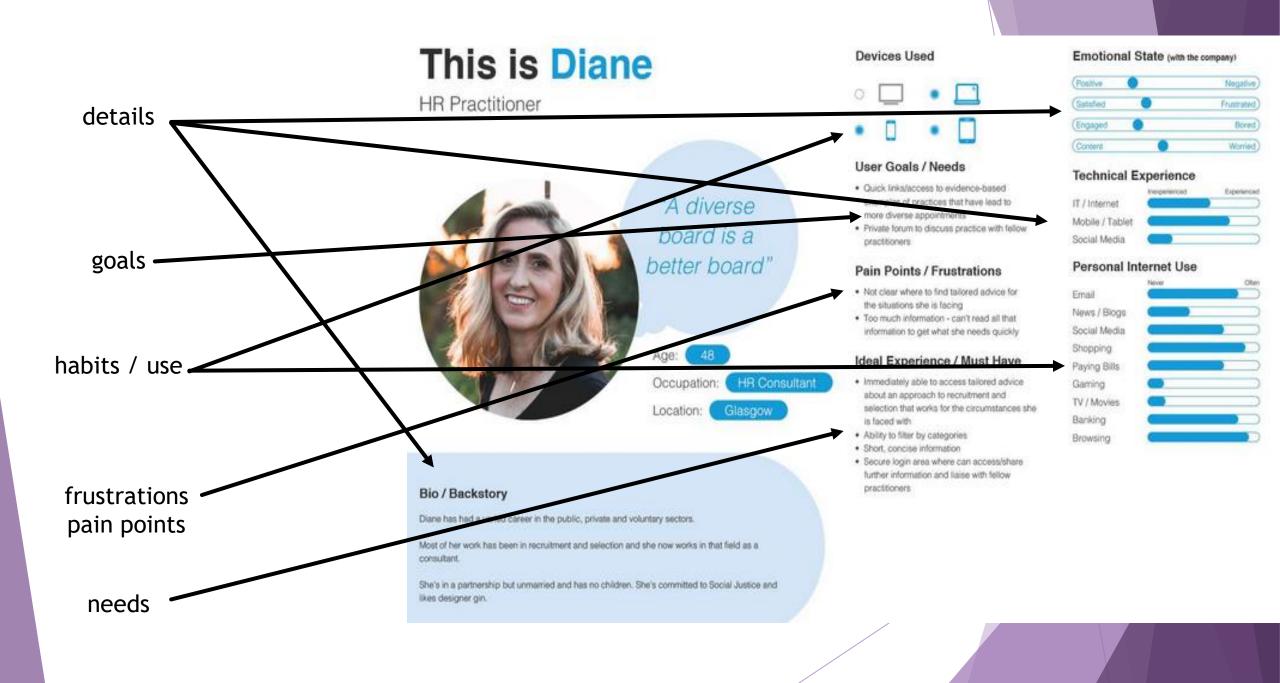
An app that nudges you to take a break by providing you with personalised health and wellness activities.

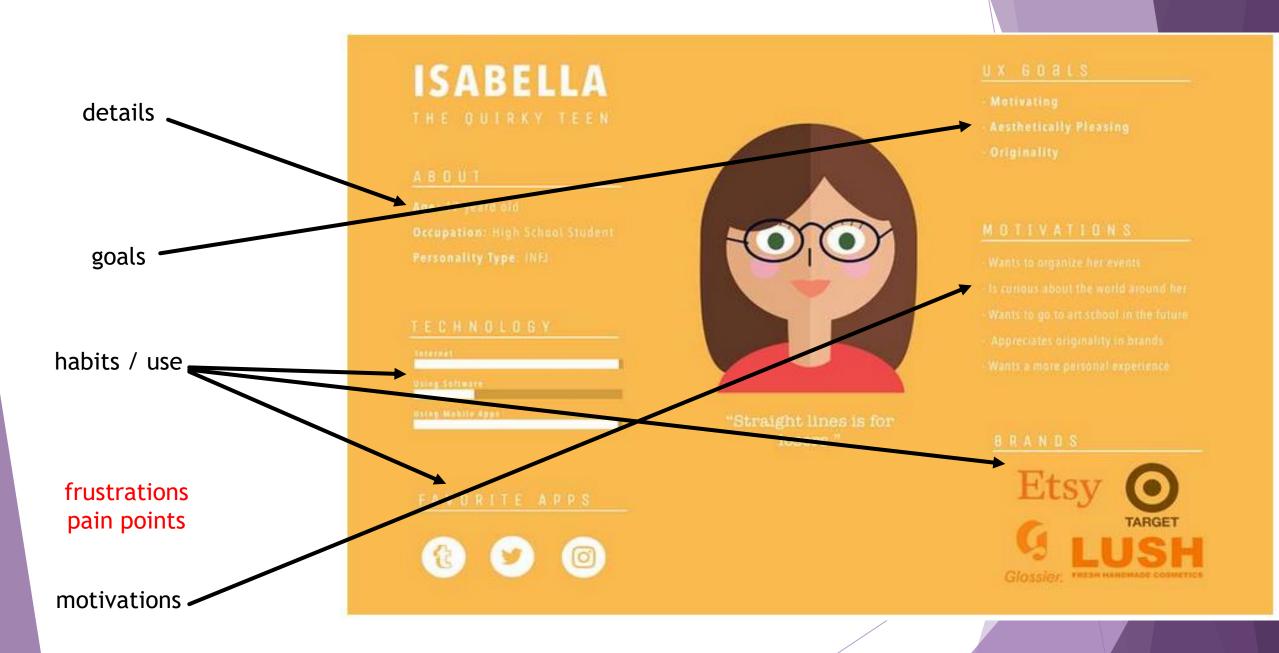


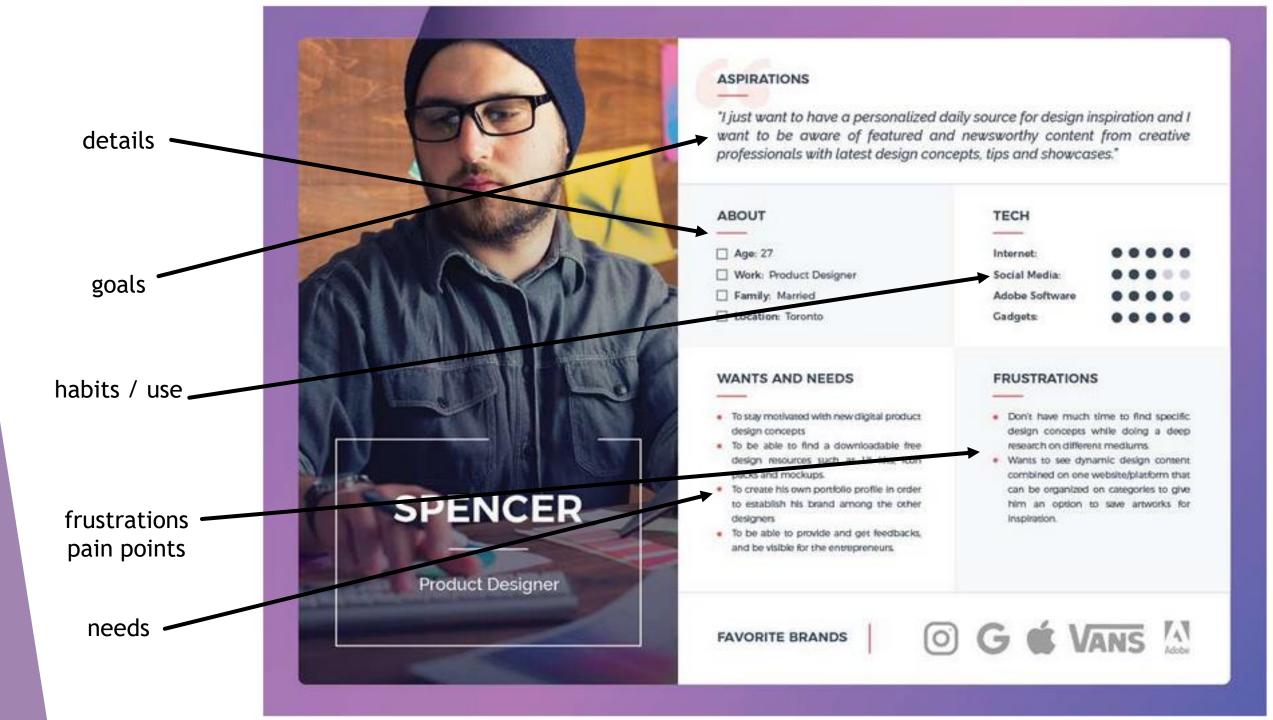
## example personas - online











Alex Reulier Persona 1



"I love to meet new people, they share their fascinating stories and ideas. After meeting someone new I get a lot of inspiration. I feel there should be an app for a casual meeting with strangers."

#### Clever · Organised · Curious

Age: 28

Occupation: Writer · Editor

Family: Divorced

Location: Beijing - China Archetype: The Creator

#### Bio

Alex is a part-time editor for a lifestyle magazine in Beijing. He came with his Chinese wife and stayed after the divorce. Alex loves new places, he often visits bars and restaurants that just opened in the city. In his free time, he is writing a post-apocalyptic science fiction book.

#### Goals · Interest

- Find new friends in a foreign city.
- Alex is not interested in new relationships, because not long ago he went through a divorce.
- He is also not that much interested in a hook-up with some stranger.
- Alex is looking to meet someone just for fun, to go to cinema or go for a lunch, talk, travel.
- Alex also travels a lot, but usually alone and rarely meets new friends because he is a little shy to approach people.

#### Pain Points · Concerns

- Dating apps that Alex tried doesn't have the right people.
- Some online websites that are used to find a relationship are also not suitable for him.
- Even when he found some interesting people online it took him weeks in chatting before he actually met them in person.
- When Alex travelled to Cambodia last time, he tried some solo travelling apps, he posted some messages and liked some profiles but people answered when he already left the country.

#### Scenario

After my divorce I felt very lonely because a lot of our friends in Beijing were from my wife's side. I ended up in a foreign country with almost no friends. At first I only spent time with my colleagues, but a little after I started to look for an app that can help me find new buddies to hang out.

#### Motivations Loneliness Entertainment. Curiopty Relationship Hook-Up Personality Indravert. Extrovert Analytical Creative Loyal Fickle Passive Active Brands







#### Jessica Jones

27 years old

Software Engineer

San Francisco, California

"To be a good software engineer you have to be willing to break the rules to strive for something new."

#### ABOUT

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#### OLIKES

Open source software Cloud technology Using her smartphone Photography

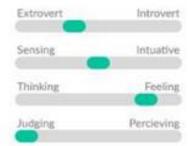
#### @ DISLIKES

Losing data
Poor communication
Slow internet connections
Unclear project briefs

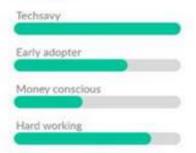
#### GOALS

- · Achieving greater productivity in software enineering
- · Finding web-based software to automate her workload
- · Oganazing her daily activities
- Gaining greater experience software engineering
- · Saving time and money

#### PERSONALITY



#### TRAITS



#### **FAVORITE BRANDS**

Google Nikon Sony details

goals likes & dislikes

frustrations / pain points / challenges / needs

habits / use

## Creating a persona

### Clark Andrews

OCCUPATION Software Developer

STATUS Single

LOCATION San Jose, CA

TIER Experiment Hacker

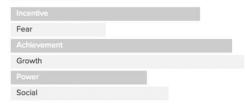
ARCHETYPE The Computer Nerd

Go-Getter



feel like there's a smarter way for me to transition into a healthier lifestyle."

#### Motivations



#### Goals

- · To cut down on unhealthy eating and drinking habits
- · To measure multiple aspects of life more scientifically
- · To set goals and see and make positive impacts on his life

#### Frustrations

- · Unfamiliar with wearable technology
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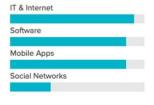
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#### Personality



#### Technology



#### Brands









#### Sarah

AGE GENDER LOCATION EDUCATION **ENGLISH LEVEL** DIGITAL SKILLS LEVEL

21 Female New York Undergraduate Intermediate Proficient in basic digital tools and social media.



Inquisitive Ambitious

Creative



I need to improve my English especially speaking and vocabulary

Goals

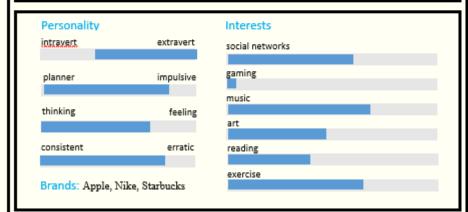
- · Achieve a high GPA and graduate with honors.
- Improve her English language skills to an advanced level.
- · Build a career in digital marketing and achieve professional success Motivations

motivated by personal growth and continuous learning. Want to develop her language and digital skills Networking and social interactions drive her. is determined to build a successful career in digital marketing

#### Frustrations

- · Struggles with advanced academic writing and speaking fluently in English.
- · Finding the right balance between coursework and other activities.

Sarah is a 21-year-old undergraduate student from New York, USA, currently pursuing a degree in marketing. She's a highly ambitious and inquisitive individual who is passionate about language improvement, academic excellence, and building a successful career in the field of digital marketing. In her free time, she enjoys reading, photography, and managing social media profiles



example student personas from empathy interviews



**EXTROVERT** RISK-TAKER PROACTIVE

#### SUKI University Student

Age: 21

Education: High-quality Background: Middle-Class

Hobbies: Enjoys painting, hiking, and volunteering

#### **ATTITUDE & VALUES**

Values having many friends, places high importance on being environmentally conscious.

#### CHALLENGES

Balancing social life with studies and managing time effectively.

#### GOALS

Short-term goals include excelling academically; long-term a career in environmental conservation.

#### PAIN POINTS

Difficulty with complicated assignments.

DATA	DECISION MAKING	EMOTION
		)
PERSONAL	COMMUNICATION	DIGITAL
LEARNING	TIME ALLOCATION	SOCIAL
LOW	TIME SOCIAL MEDIA	HIGH

#### BRANDS



#### **DEVICES & PLATFORMS**









#### **BANK** University Student

Age: 21

Education: Standard Background: Thai

**FAMILY-ORIENTED** QUIET SUPPORTIVE

Hobbies: Swimming, reading, eating and sleeping

#### ATTITUDE & VALUES

Values family and being close to family

#### **GOALS**

Leave university with a pass Long-term to be happy

#### **CHALLENGES**

Being away from family

#### **PAIN POINTS**

Find it difficult to do group work and socialize

DATA	DECISION MAKING	EMOTION	
PERSONAL	COMMUNICATION	DIGITAL	
LEARNING	TIME ALLOCATION	SOCIAL	
LOW	TIME SOCIAL MEDIA	HIGH	

**BRANDS** 

#### **DEVICES & PLATFORMS**











LING LI University Student

Age: 20

Education: High-quality Background: Middle-Class

EXTROVERT RISK-TAKER PROACTIVE Hobbies: Traveling, food and culture

#### ATTITUDE & VALUES

Places importance on financial security and having many friends.

#### PAIN POINTS

**GOALS** 

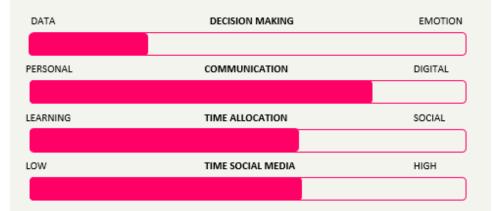
Short-term academic success

Long-term international business.

sure and Reliant on friends for cial life emotional support

#### **CHALLENGES**

Handling academic pressure and managing time for social life



#### **BRANDS**









**DEVICES & PLATFORMS** 







SHY ACHIEVER FOCUSED

#### ALEX University Student

Age: 18

Education: High-quality Background: Middle-Class

Hobbies: Coding, music, computer games

#### **ATTITUDE & VALUES**

Values financial security, is environmentally conscious.

#### GOALS

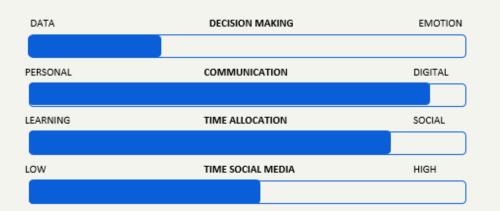
Short-term excel in school Long-term to be a computer science

#### CHALLENGES

Time management

#### **PAIN POINTS**

Poor Social Life



#### BRANDS



#### **DEVICES & PLATFORMS**







## Today's task: create personas

## today's activity

## part 1

- 1. discuss your interviews from last week
- 2. complete an Empathy Map

include all your insights!

part 2

1. complete one or more Persona(s)

once you have completed these tasks, you are welcome to work on your project

#### **Choose your Business**

- A. product or service for students
  - shop on campus, sell food, drink
  - or a service, delivery, rent bicycles etc.
- B. online help for (University) students
  - how help for students
  - app / website, info. contacts, courses etc.
- C. new social media platform
  - what do you like, videos, images, what is fun, exciting, useful
  - - what would you like

## Examples

https://venngage.com/blog/user-persona-examples/

## Process explained in detail

https://www.youtube.com/watch?v=DvV7ZcRVQ4g

## helpful web pages

course page

https://www.alps.academy/innovative-entrepreneurship/

personas

https://www.alps.academy/customer-analysis-personas/ (includes templates / downloads)



<u>from last week</u> empathy maps

https://www.alps.academy/customer-analysis-empathy-maps/

examples of empathy maps & personas

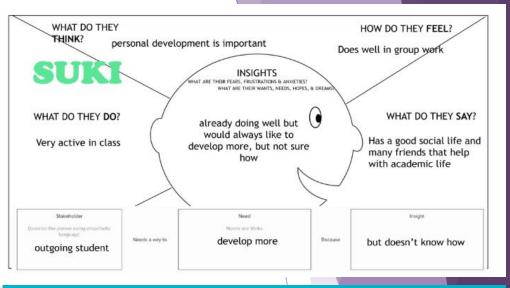
https://www.alps.academy/persona-and-empathy-map-examples/

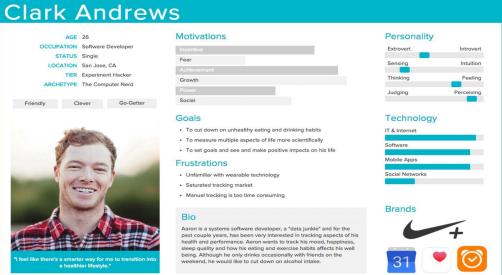


### What to do?

#### Class activity

- Choose your style of empathy map
- Interview your 'target customer'
- Complete their details on the empathy map template
- Choose your style of persona template
- Create your 'target customer'
- Complete their details on the persona template





You can do these exercises for your group project or the suggestions

# Thank you! any questions?